BUILD A ROMAN CITY PROJECT

At the height of the Roman Empire, the city of Rome had a population of nearly one-million people. Other major cities throughout the empire boasted large populations as well. As the empire expanded, new Roman cities were built, each with its own unique characteristics but with similar attributes. Roman cities became a model for future cities to follow. Your group’s mission is to create an authentic looking Roman city complete with the many distinct attributes that Roman cities had during height of the Roman Empire.

Groups will be responsible for researching the design and function for a variety of Roman buildings, as well as the correct strategic locations for these buildings.

ALL ASPECTS OF YOUR CITY ARE TO BE DRAWN/COLORED.....NO PRINTED IMAGES

REQUIRED ITEMS THAT MUST BE INCLUDED INSIDE THE CITY WALLS

___Roman Roads: The city must include the main roads that run north and south (CARDO) and east west (DECUMANUS). Other roads must be used throughout the city to connect buildings and areas. Roman cities had roads that ran parallel and on 90-degree angles.

___2 or more triumphal arches
___1 or more aqueducts; either open or closed channel
___1 or more amphitheaters

___The Forum-- located in the center of the city with the Senate building, temple, and market stalls. This was the main/important area and the center of every Roman city.

___1 or more circus (hippodromes)
___4 or more public toilets
___2 or more public bathhouses
___2 or more theaters

___LOTS of housing for people. (Include many multi-level apartment buildings for your plebeians and several larger villas for your wealthy patricians. Villas often had a pond or pool in the atrium or middle of their home. The villas were usually along the outer regions of the city.

___2 or more public water fountains

THE INSIDE PORTION OF THE CITY IS WORTH 30 POINTS

REQUIRED ITEMS THAT MUST BE INCLUDED OUTSIDE THE CITY WALLS

___Barracks for Roman soldiers
___Various fields and crops
___Livestock
___A river close to your city (connected to aqueduct)

___City walls for defense, and 4 defended doors/portals into your city at the ends of the CARDO and DECUMANUS

THE OUTSIDE PORTION OF YOUR CITY IS WORTH 15 POINTS

MAP KEY

Each of the listed items below are labeled with a roman numeral. The map key will detail information about that specific feature. Information should include either the purpose of the building or how the feature was built. The names of each of the features should be written in LATIN on your map key.

___Triumphal Arch
___Aqueduct
___Forum
___Circus
___Amphitheater
___Public Bathhouse

___Forum
___Public Housing
___Roads
___Theatre
___Military Barracks
___Public Housing

(For both plebeians and patricians)

THE MAP KEY IS WORTH 20 POINTS

OTHER REQUIREMENTS

___A city name is presented on your project in BIG/BOLD lettering, written in ALL CAPITALS and in Latin.

___The names of your group members are presented on your project

___The project is neatly drawn and colored with NOT VISABLE PENCIL. ___The buildings look authentic in design and color

NAMES/NEATNESS/AUTHENTICITY OF YOUR CITY IS WORTH 15 POINTS
FUN EXTRAS
- Statues of Roman gods and emperors
- Roman people doing various activities
  - Cobblestone roads
- Find other cool ideas as you research and include them into your city.

PROJECTS ARE DUE AT THE END OF CLASS ON FRIDAY, APRIL 29

WEBSITES/RESOURCES
Located on the team website for Wednesday, 4/20 is a word document with helpful websites and PowerPoints to help you with your research.

USE THIS AREA TO SKETCH OUT A ROUGH DRAFT LAYOUT OF YOUR CITY