Hero’s Journey Notes

Archetypes: ___________________________________________, or basic units of expression, that appear in ___________________________________________ around the world.

- They show up in: ____________________________________________, ____________________________________________, ____________________________________________

- Common Archetypes:
  - _______________________
  - _______________________
  - _______________________
  - _______________________
  - _______________________
  - _______________________
  - _______________________

- Can also be kinds of ___________________________________________ that appear in many cultures.
  - Ex: ___________________________________________ myth

MAIN ARCHETYPAL STORY= _______________________________________________________

• Purpose- It outlines the ___________________________________________ a character ___________________________________________ on his/her ___________________________________________ to ___________________________________________

A HERO’S JOURNEY= 3 MAIN PARTS

1. The ___________________________________________
2. The ___________________________________________
3. The ___________________________________________

• Side note: Not every ______________________ will fit ___________________________________________, but they will ___________________________________________.

Part 1: ___________________________________________

3 Main Elements:

# 1: ___________________________________________
  - There is something unusual about the Hero’s birth or childhood- something that sets him apart from the beginning.

# 2: ___________________________________________
  - This is something that spurs him or her to action. This forces the hero to leave their everyday world/life.
    • The hero may first ______________________ the call, but he will eventually come around and decide he has to take action. This acceptance is the hero’s first ___________________________________________ step.
#3: ______________________________

- The threshold is the boundary between __________________________ and the __________________________. Behind him is his home and his past life- before him is uncertainty and danger.
  - Crossing the threshold is when the hero takes the first steps on his adventure, leaving home and setting off on his journey.

Part 2: ___________________________________________________

- Contains most of the Rising Action and most of the excitement.

5 Main Elements:

#1: ______________________________

- The challenges make up the bulk of the hero’s journey. They are the things the hero must overcome, the monsters the hero must fight, and the battles the hero must win, in order to complete his journey.

#2: ______________________________

- The hero usually has a mentor who looks out for him, teaches him what he needs to know, gives him advice and guidance, and maybe even gives the hero a weapon or magical object.
  - Unfortunately, the mentor usually also has to be out of the picture in order for the hero to come into his own and truly show his worth. For this reason, mentors have to leave the hero in one way or another- and they often end up ___________________.

#3: __________________________________________

- The hero has a weapon, often only one that he can yield. This may be something given to him by the mentor, or perhaps something he has to earn.
- This special weapon can come in many forms: EX: _____________________________

#4: ______________________________

- This is where things get “_________________” for the hero.
- Definition of __________________: “an immeasurably deep chasm, depth, or void”
- This being said, the ______________ is the darkest, most perilous part of the hero’s journey
- They may even face the temptation to ______________________________ or to ______________________________ their quest.

#5: __________________________________________

- The point where the hero ___________________________, wins the ___________________________, _______________ his quest, saves ____________________________, kills _________________________________ and MOST importantly, is ________________________________.
  - He becomes ________________________________.
Part 3: ___________________________________________________________

- Finally, the hero is ready to return home and claim his place as a true hero. His journey is coming to a close.

2 Main Elements:

# 1: ___________________________________________________________

  - This step is pretty much exactly what it sounds like.
  - In order for the hero to ___________________________ and a
    ____________________________, the hero must return home.
  - He may decide not to ____________________________, but he will usually
    ___________________________ at least ____________________________.

# 2: ___________________________________________________________

  - This final step refers to the hero’s ability to reconcile his ____________________________ on
    his journey with his ____________________________ back home.
    - He has ___________________ and ___________________ things that have
      ________________________ him.
    - How can he live in the world he is used to, but still stay true to his new role as a hero?
      - Not all heroes can do this...........

Additional Notes:
The Hero's Journey

Part I: Initiation
- Special Weapon
- The Abyss of Temptation
- The Transformation

Part II: Departure
- The Return Home
- The Return

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- Threshold Crossing
- Call to Adventure
- Unusual Birth
- The Mater of (or Every Childhood)

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