



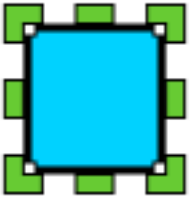
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## LOCKING OBJECTS

You can lock an object so that the object cannot be moved or edited.

Select an object.



Go to the **Object** menu and choose **Lock**.

The editing panel for the object will change to indicate that the object is locked.

Some of the selected objects are locked. You cannot modify the properties of locked objects.

Unlock

To unlock the object, select the object and click the **Unlock** button on the editing panel.