

What is D&D Club?

The D&D club is a creative and safe space where students are able to open their imagination through a magical and creative game called Dungeons and Dragons!! This is a role playing tabletop game where students have the opportunity to play characters. The group of players essentially tell a collective story, guiding heroes through different quests to search for treasure, battle foes, and even carry out rescues. The adventure itself is only limited by the imagination of the players around the table.

What are the club activities?

Through the modality of a tabletop game, students are able to use their imagination to play through a storyline to solve problems, collaborate, use their imagination and connect with their peers through a shared love for the Dungeons and Dragons Game.

When/Where does the Club Meet?

KMS Dungeons and Dragons club will meet every Tuesday from 3:15-4:15 after school in room H206

Transportation Home (If the Club meets after school):

- Parent Pick-up
- Walk
- Bike
- Other: _____

My child has permission to attend Clubs on the days indicated above. My child and I understand how they will be transported home (if needed) and will set up the appropriate accommodations prior. I understand that my child is expected to follow the guidelines and rules for Clubs as determined by the Club and the guidelines expressed in the Kyrene Family Handbook.

Emergency Phone Number: _____

Parent/Guardian Email: _____

Student Signature: _____

Parent Signature _____ **Date** _____